

## Grade 2

### Health Objective 5.03

Demonstrate the ability to assertively refuse an unwanted item or pressure from a peer.

### Language arts 5.03

Use capitalization, punctuation, and paragraphs in own writing.

### Materials Needed:

Appendix 1 - Persuasive cards (one for every student)  
T-Chart  
Writing paper

### Focus:

Place students into groups of six to eight. Place two students in the center of each group. Give each student an instruction card. The cards of the students in the center should read “Do not take the candy.” The remainder of the cards should read “Try to get the person in the center to take the candy.” Give each of the students on the outside of the group a piece of candy. Give groups several minutes to try and convince the students in the inside of the circle to take the candy. Make notes recording the persuasive phrases and refusal skills that the students use during the activity.

### Teacher Input:

Define peer pressure:

- Pressure from your friends to do certain things or act in certain ways so that they will like you.

Brainstorm with the class the following questions:

- *What kinds of things do some kids do to pressure others in the classroom?*  
*(the way kids dress, kinds of backpacks or notebooks, where kids sit, hairstyles)*
- *What are some things that kids do to pressure other kids?*  
*(giggling, talking about kids, using put-downs, ganging up on someone, starting rumors, leaving kids out, or laughing at someone.*
- *Is Peer pressure ever good?*  
*(When it keeps kids out of trouble, encourages healthy activities)*

Referring to the original activity create a T chart and brainstorm some of the types of peer pressure and the corresponding refusal skills that the students used to deal with the pressure to take the candy

### Practice & Assessment:

Ask students to think of one positive and/or one negative example of peer pressure in their own experiences and write a paragraph with teacher guidance describing the situation and how they responded to the pressure.

**Do not take the candy!**

**Try to get the person  
in the center to take the candy!**